Focus Group Room

1. Opening Screen

This window controls the operational mode of the Experimenter’s Display (ED) system.

- **Classroom Mode**
  
  This button allows you to enter Classroom Mode (2)

- **Inspire Mode**
  
  This button allows you to enter Inspire Mode (3)
2. **Classroom Mode**

A. **Source**

This window controls the selection of the sources that can be displayed on the selected destination (B).

- *Desk 1 – Desk 6*
  These buttons allow you to select the Desk’s (workstation’s) computer input feed, which will be displayed on the Main Screen (C).

- *Admin PC (Administrator Personal Computer)*
  This button allows you to select the administrator computer input feed, which will be displayed on the Examiner Main Screen (C).

- *Admin Laptop (Administrator Laptop)*
  This button allows you to select the laptop input feed, which will be displayed on the Examiner Main Screen (C).

B. **Destination**

This window controls the destination of the selected source (A) and what is displayed on the workstations’ (Desks’) screen.

- *Send to Projector*
  This button allows you to send the selected source feed to the room’s projector and smart board.

- *Send to Monitors*
  This button allows you to send the selected source feed to the workstations’ (Desks’) screen.

- *Set Monitors To Local Mode*
  This button allows you to send every workstations’ (Desks’) own computer feed to their screen.

Edited: October 2014
C. Main Screen
This window allows you to view the computer input of a selected source (A).
  - Touch to enlarge the selected view into full screen.

D. Keyboard Control, Projector Control and Monitor Control
  i. Keyboard Control
     This window allows you to choose which instrument will be used to interact with the different selected sources (A).
     - Follow Projector
       This button allows you to use the smart board remote-control access to interact with the different selected sources (A).
     - Follow Touchpanel
       This button allows you to use the ED’s keyboard and mouse remote-control access to interact with the different selected sources (A).
  
  ii. Projector Control
     This window allows you to control the projector’s power supply.
     - Power On
       This button allows you to turn on the projector and smart board.
     - Power Off
       This button allows you to turn off the projector and smart board.

  iii. Monitor Control
     This window allows you to control all the workstation’s (desk’s) monitor power supply.
     - Power On
       This button allows you to turn on all the workstation’s (desk’s) monitor.
     - Power Off
       This button allows you to turn off all the workstation’s (desk’s) monitor.

E. Volume
This window allows you to control the volume of the selected source audio feed.
  - Up
    This button increases the volume of the source (A) input sent to the projector (B).
  - Mute
    This button mutes the volume of the source (A) input sent to the projector (B).
  - Down
    This button decreases the volume of the source (A) input sent to the projector (B).

F. Clock
This window displays the current Eastern Time

Edited: October 2014
G. Touch Panel Control
This window controls the operational mode of the Experimenter’s Display (ED) system.

- **Inspire Mode**
  This button allows you to enter Inspire Mode (3)

- **System Off**
  This button allows you to display the Opening Screen on the Experimenter’s Display (ED) as well as to turn off the projector and all monitors simultaneously.
3. **Inspire Mode**

![Inspire Mode Diagram]

**A. Projector View and Secondary View**

i. **Projector View**
This window allows you to view the Stimulus PC desktop of the selected source (C).
- Touch to enlarge the selected view into full screen.

ii. **Secondary View**
This window allows you to view the Stimulus PC extended desktop or the Bio PC desktop of the selected source (C).
- Touch to enlarge the selected view into full screen.

**B. Send Proj View to Monitors, Send Second View to Monitors, Set Monitors To Local Mode and Swap Views**

i. **Send Proj (Projector) View to Monitors**
This button allows you to display the computer feed, in the Projector View, to all the desks’ (workstations’) screen.

ii. **Send Second View to Monitors**
This button allows you to display the computer feed, in the Secondary View, to all the desks’ (workstations’) screen.

Edited: October 2014
iii. Set Monitors To Local Mode
This button allows you to send every workstations’ (Desks’) own computer feed to their screen.

iv. Swap Views
This button allows you to interchange the computer input feed in the Projector View (A) with the computer input feed in the Secondary View (A).

C. Source Selection
This window allows you to select both computer input feed (Stimulus PC and Bio PC) of cubes, in an other room at INSPIRE Laboratory, which will be displayed in Projector View (A) and Secondary View (A).

i. Room 5075 Cubes
   • A1 – A4
     These buttons allow you to select the cube’s (workstation’s), in room 5075 A, computer input feed, which will be displayed on the Projector View (A) and Secondary View (A).
   • B1 – B4
     These buttons allow you to select the cube’s (workstation’s), in room 5075 B, computers input feed, which will be displayed on the Projector View (A) and Secondary View (A).

ii. Room 5080 Cubes
   • A1 – A4
     These buttons allow you to select the cube’s (workstation’s), in room 5080 A, computer input feed, which will be displayed on the Projector View (A) and Secondary View (A).
   • B1 – B4
     These buttons allow you to select the cube’s (workstation’s), in room 5080 B, computers input feed, which will be displayed on the Projector View (A) and Secondary View (A).

D. Keyboard Follows and Second Window
i. Keyboard Follows
   This window allows you to choose which selected source computer feed you will interact with using the ED’s keyboard and mouse.
   Stimulus PC
   This button gives you keyboard and mouse remote-control access to the selected source (C) Stimulus PC.
   • Bio PC
     This button gives you keyboard and mouse remote-control access to the selected source (C) Bio PC.

ii. Second Window
   This window allows you to choose which selected source computer input feed is to be displayed in the Secondary View (A)
   • Stimulus Second
     This button allows you to display, in the Secondary View window, the extended desktop of the selected source’s (C) Stimulus PC.
   • Bio PC
     This button allows you to display, in the Secondary View window, the selected source’s (C) Bio PC.

Edited: October 2014
E. Projector Control, Monitor Control, Audio and Touch Panel Control

i. Projector Control
   This window allows you to control the projector’s power supply.
   - **Power On**
     This button allows you to turn on the projector and smart board.
   - **Power Off**
     This button allows you to turn off the projector and smart board.

ii. Monitor Control
    This window allows you to control all the workstations’ (desks’) monitor power supply.
    - **Power On**
      This button allows you to turn on all the workstations’ (desks’) monitor.
    - **Power Off**
      This button allows you to turn off all workstations’ (desks’) monitor.

iii. Audio
    This window allows you to select the audio input feed and to control the volume of the room’s speakers.
    - **Source**
      This button allows you to send the computer audio feed of the selected source to the room’s speakers.
    - **Participant**
      This button allows you to send the headset microphone feed of the selected source (C) to the room’s speakers.
    - **Up**
      This button increases the volume of the audio feed input of the selected source (C).
    - **Mute**
      This button mutes the volume of the audio feed input of the selected source (C).
    - **Down**
      This button decreases the volume of the audio feed input of the selected source (C).

iv. Touch Panel Control
    This window controls the selection of the Experimenter’s Display (ED) system operational mode.
    - **Classroom Mode**
      This button allows you to enter Classroom Mode (2)
    - **System Off**
      This button allows you to display the Opening Screen on the Experimenter’s Display (ED) as well as to turn off the projector and all monitors simultaneously.